

ABSTRACT OF THE DISCLOSURE

The present invention is a system on chip architecture having scalable, distributed processing and memory capabilities through a plurality of processing layers. In a preferred embodiment, a distributed processing layer processor comprises a plurality of processing layers, a processing layer controller, and a central direct memory access controller. The processing layer controller manages the scheduling of tasks and distribution of processing tasks to each processing layer. Within each processing layer, a plurality of pipelined processing units (PUs), specially designed for conducting a defined set of processing tasks, are in communication with a plurality of program memories and data memories. One application of the present invention is in a media gateway that is designed to enable the communication of media across circuit switched and packet switched networks. The hardware system architecture of the said novel gateway is comprised of a plurality of DPLPs, referred to as Media Engines that are interconnected with a Host Processor or Packet Engine, which, in turn, is in communication with interfaces to networks. Each of the PUs within the processing layers of the Media Engines are specially designed to perform a class of media processing specific tasks, such as line echo cancellation, encoding or decoding data, or tone signaling.